

May 2nd deadline noon.
meeting 16th

**CODINGTON COUNTY
CONDITIONAL USE PERMIT APPLICATION**

APPLICANT (PRINT): Roland and Connie Fannin ^{married} PHONE: 605-881-7329 ^{Connie cell}

ADDRESS: 16799 461st Ave, Watertown SD 57201

OWNER (PRINT): Roland Fannin & Connie Fannin PHONE: 605 881-7329
IF DIFFERENT THAN APPLICANT

ADDRESS: Same as above

I/WE, THE UNDERSIGNED, DO HEREBY PETITION THE BOARD OF ADJUSTMENT OF CODINGTON COUNTY, SOUTH DAKOTA, TO ISSUE A CONDITIONAL USE PERMIT FOR THE PROPERTY DESCRIBED AS:

LEGAL DESCRIPTION (PLEASE PRINT OR TYPE)

A ^{14.7} 5 acre parcel in S250' E350' SE 1/4 7-117-51 and NE 1/4 less portion lying S+E of center line of 461st Ave of NE 1/4 18-117-51

GENERAL AREA OR STREET ADDRESS: 16799 461st Ave Watertown SD 57201

EXISTING LAND USE: residence & Ag EXISTING ZONING: Ag

SIZE OF PARCEL: ACRES _____ LOT DIMENSIONS: WIDTH _____ LENGTH _____ DEPTH _____

SURROUNDING LAND USE
NORTH: farm land
SOUTH: gravel pit
EAST: farmland
WEST: pasture

PLEASE DESCRIBE WHAT YOU PROPOSE TO DO AND WHY YOU ARE SEEKING A CONDITIONAL USE PERMIT (ATTACH A SEPARATE SHEET OF PAPER IF NECESSARY)

Create a ^{14.7} 5 acre parcel at the site of a ~~farmer~~ ^{existing} farmstead.

SIGNATURE OF APPLICANT Connie Fannin

SIGNATURE OF OWNER (IF DIFFERENT THAN APPLICANT) _____

NOTE: A SKETCH OF PROPOSED PROPERTY SHALL ACCOMPANY THIS APPLICATION, SHOWING THE FOLLOWING:

- 1. NORTH DIRECTION
- 2. DIMENSIONS OF PROPOSED STRUCTURE
- 3. STREET NAMES
- 4. OTHER INFORMATION AS MAY BE REQUESTED
- 5. LOCATION OF PROPOSED STRUCTURE ON LOT
- 6. DIMENSIONS OF FRONT AND SIDE SETBACKS
- 7. LOCATION OF ADJACENT EXISTING BUILDINGS

PLEASE USE THE ATTACHED SKETCH INSTRUCTION SHEET FOR AN EXAMPLE

DATE FILED WITH ZONING OFFICE: 4-8-22 **FOR OFFICIAL USE ONLY**

FEE PAID (NON-REFUNDABLE): _____

DATE OF HEARING: 5-16-22

ACTION BY BOARD OF ADJUSTMENT: _____ YES _____ NO

EFFECTIVE DATE: _____

COND. USE # _____

BUILDING PERMIT # _____

8:56

5G



Search



543.9 ft

1ST AVE

104.6 ft

1,179.7 ft

195.6 ft

538.9 ft



14.7 ac

